

# An opinionated look at Description Logics

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## Outline

- >> 1. **Motivation**
- 2. **Fundamental notions of DLs + syntax**
- 3. **Formal Properties**
- 4. **An Application of DLs**
- 5. **Importing Knowledge from DL KBs**

# Motivation

## *Conceptual models are needed in*

- *artificial intelligence (meaning of natural language sentences, representing knowledge in general)*
- *database design (Entity Relationship diagrams)*
- *software engineering (requirements, UML)*
- *in the age of the Internet:*
  - *information integration*
  - *finding and composing web services*

## Motivation (cont'd)

***“How are Sean Lennon and Mick Jagger connectd?”***

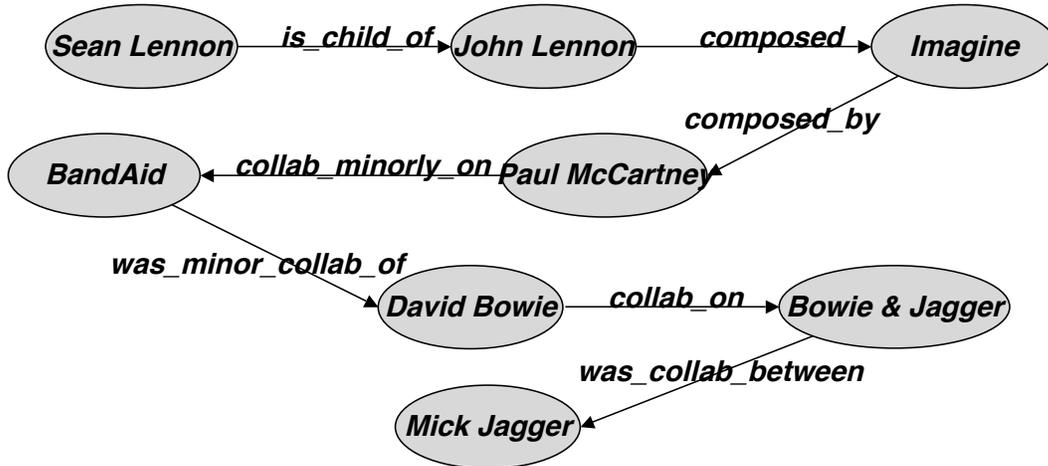
[http://www.pumpthemusic.com/oracle/index\\_post.php](http://www.pumpthemusic.com/oracle/index_post.php)

**Links from Sean Lennon to Mick Jagger**

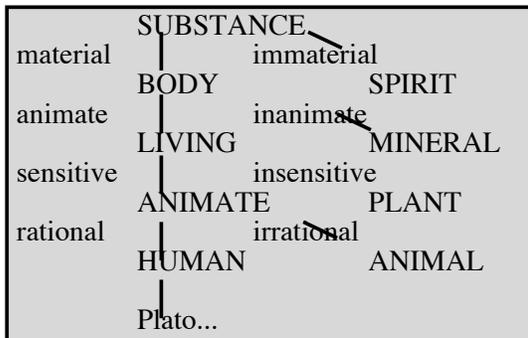
<u>Sean Lennon</u> is the child of	<u>John Lennon</u>
<u>John Lennon</u> composed	<u>Imagine</u>
<u>Imagine</u> was composed by	<u>Paul McCartney</u>
<u>Paul McCartney</u> collaborated minorly on	<u>Band Aid</u>
<u>Band Aid</u> was a minor collaboration between	<u>David Bowie</u>
<u>David Bowie</u> collaborated on	<u>David Bowie &amp; Mick Jagger</u>
<u>David Bowie &amp; Mick Jagger</u> was a collaboration between	<u>Mick Jagger</u>

# Graphical representation

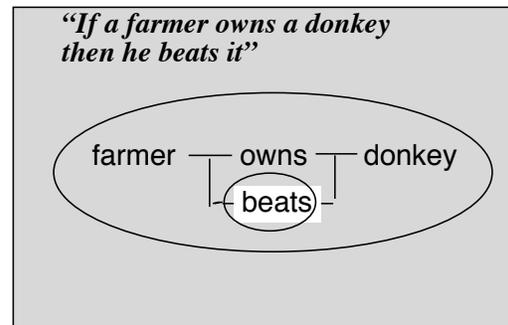
Sean Lennon	is the child of	John Lennon
John Lennon	composed	Imagine
Imagine	was composed by	Paul McCartney
Paul McCartney	collaborated minorly on	Band Aid
Band Aid	was a minor collaboration between	David Bowie
David Bowie	collaborated on	David Bowie & Mick Jagger
David Bowie & Mick Jagger	was a collaboration between	Mick Jagger



## Not entirely new idea



*Porphyry 3rd AD.*

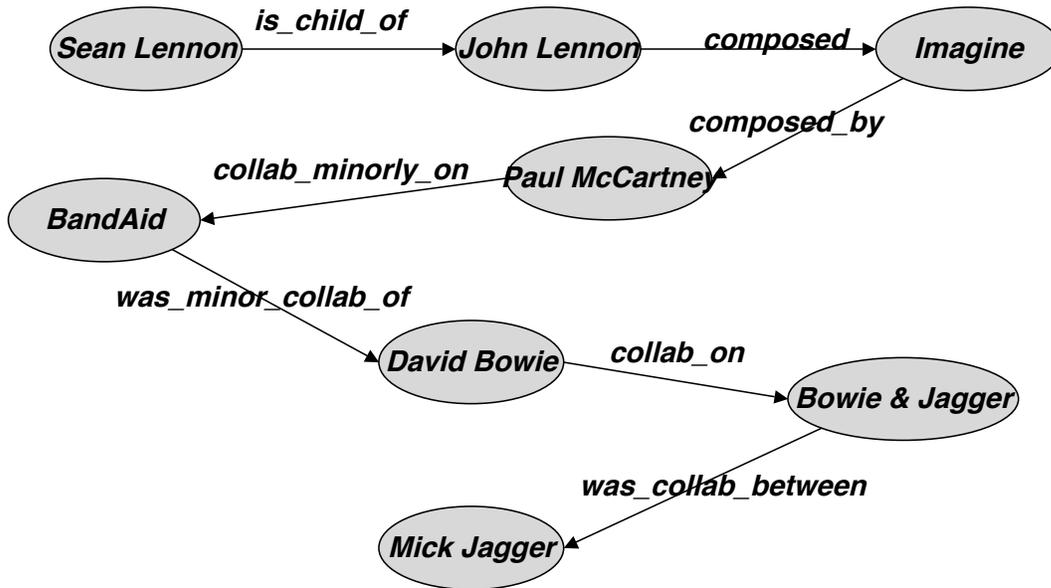


*C.S. Peirce 1890's*

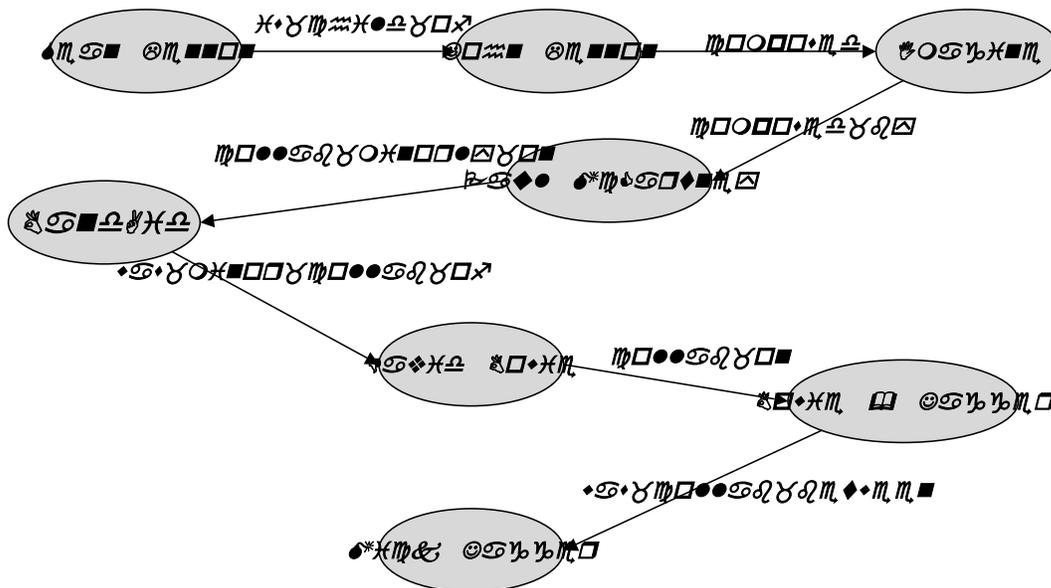
**SEMANTIC NETWORKS**  
**in Artificial Intelligence/Cognitive Science**  
*Quillian 1966*

...

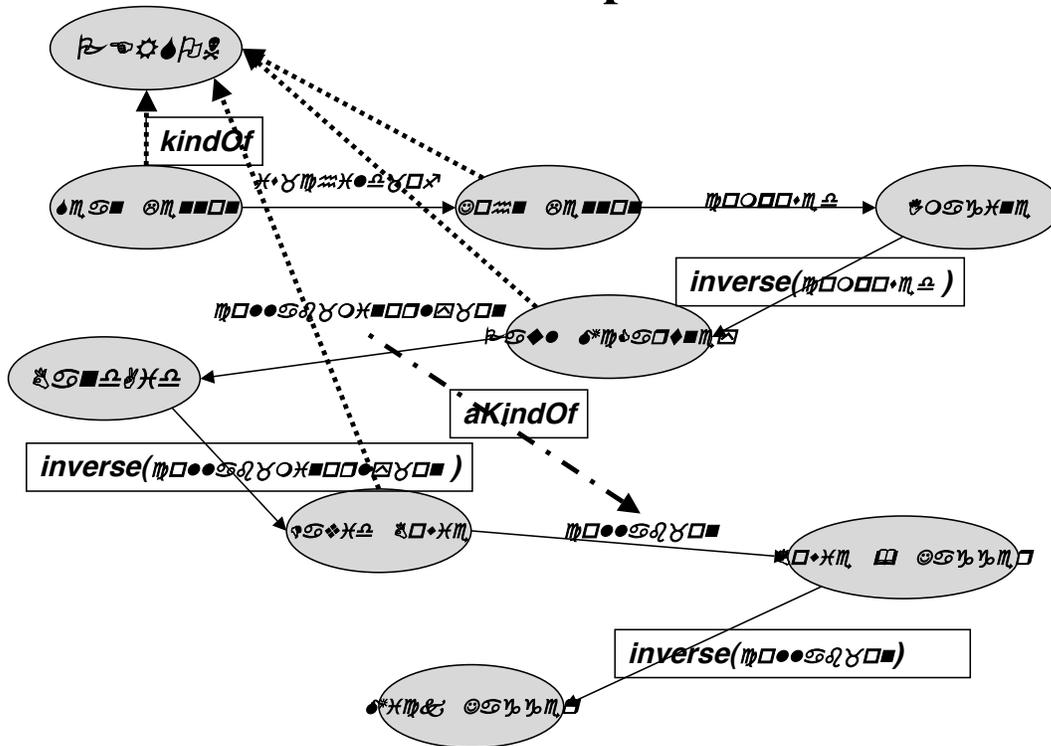
# What we say to computers



# What computers “hear”



# What we would like computers to understand



## Outline

1. Motivation
- >> 2. Fundamental notions of DLs + syntax
3. Specification of reasoning + some formal properties
4. Applications of DLs

# Description Logics

- A *precise* notation for representing “noun phrases”  
[Brachman 70’s: KL-ONE]

**Fundamental ontology: conceptual model is populated by**

- *individuals*
- related by binary relationships (called *roles & features*)
- grouped into classes (*concepts*)

**So we need the ability to describe concepts, relationships, individuals.**

**First Order Logic would be fine, but it is impossible to reason with it decidably.**

## Description Logics (cont’d)

**Fundamental observation 1:** In addition to primitive concepts, such as PERSON, CHAIR, ... there are defined concepts

- some have names:
  - “*person with age between 13 and 17*” ≡ TEENAGER
  - “*person who eats only non-meat foods*” ≡ VEGETARIAN
- others are describable only by relative clauses or compound nouns:
  - “*person who has at least 3 children*”
  - “*towns located in MA or NH or VT,..*”  
(NEW\_ENGLAND\_TOWNS)

## Description Logics (cont'd)

**Fundamental observation 2:** Both primitive and defined concepts can have additional assertions made about them, representing *necessary* conditions.

A standard way to make such assertions is to use

is-a / is-subconcept-of / is-subsumed-by / is-a-kind-of

**PERSON is-a ANIMATE**

**PERSON is-a (“age having an integer value”)**

**TEENAGER is-a LIKES\_MTV**

## Description Logics (cont'd)

**We need a language for defining concepts.** (*Based on empirical experience on what has been useful in many applications*):

- *atomic/primitive concepts*: PERSON, COURSE, BOOK
- *boolean combinations of these*:
  - AFRICAN and HERBIVORE
  - PERSON or CORPORATION
- *concepts defined by enumeration of individuals*: {Masc,Fem}
- *concepts from “concrete domains”* (numbers, strings, ...)
- *primitive binary relationships* graduateOf, locatedIn, likes, hasPart
- *sets of objects satisfying restrictions on their role fillers*
  - objects all of whose locatedIn values are in NEW\_ENGLAND\_TOWNS
  - objects some of whose graduateOf values are in UNIVERSITY
  - objects with at least 3 hasPart fillers
  - objects whose firstName same as father’s firstName
  - objects whose name values include “Jr.”

## Description Logics - syntax (1)

Just like {**and,or,not**} are logical *formula* constructors, DLs offer *concept constructors*. Will use term/prefix notation here:

- **AFRICAN** and **HERBIVORE**      · **and**(AFRICAN, HERBIVORE)
- **not** **ANIMATE**      · **not**(ANIMATE)
- **PERSON** or **CORPORATION**      · **or**(PERSON, CORPORATION)
- **PERSON** and **not** **TEEN**      · **and**(PERSON, **not**(TEEN))
- {**Masc,Fem**}      · **enum**(Masc , Fem)
- (*numbers, Progr.Lang. values*)      · **INTEGER**
- *objects whose locatedIn values are only in NEW\_ENGLAND\_TWN* · **all**(locIn,NEW\_ENGLAND\_TWN)
- *objects some of whose graduateOf values are in UNIVERSITY*      · **some**(graduateOf,UNIVERSITY)
- *objects with at least 3 hasPart fillers*      · **at-least**(3,hasPart)
- *name value is identical to father's*      · **same-as**([name],[father name])

## Description Logics -syntax

Can describe concepts of arbitrary complexity by nesting. (Unlike OO, etc. no need to name concepts)

*“Courses taken by 60 to 90 students, who are all juniors or seniors, and taught by a CS professor”*

- **and**(  
  COURSE  
  **at-least**(60, takers)  
  **at-most**(90, takers)  
  **all**(takers, **and**(STUDENT  
    **all**(inYear , **enum**(3, 4))))  
  **exactly**(1, taughtBy)  
  **all**( taughtBy, **and**(PROFESSOR  
    **fills**(inDepartment , “CS”))))

## Description Logics -*syntax variants*

*“Persons who eat only non-meat stuff”*

- (and PERSON (all eats (not MEAT)))
- PERSON  $\sqcap$   $\forall$ eats.-MEAT
- ```
<concept> <and>
  <primitive name="PERSON"/>
  <all>
    <primrole name="eats"/>
    <not> <primitive name="MEAT"/> </not>
  </all> </and> </concept>
```
- ```
<owl:intersectionOf rdf:parseType="Collection">
  <owl:Class rdf:about="#PERSON" />
  <owl:Restriction>
    <owl:onProperty rdf:resource="#eats" />
    <owl:allValuesFrom>
      <owl:complementOf rdf:resource="#MEAT" />
    </owl:allValuesFrom/>
  </owl:Restriction>
</owl:intersectionOf>
```

## Description logics: roles/properties

**DL Fundamental observation 3:** Relationships are like concepts. Hence they can also be structured and defined, using *role constructors*.

- *loves* is-a-kind-of *likes*  
loves **is-a** likes
- *childOf* is the inverse of *parentOf*  
**inverse**(parentOf)
- *descendantOf* is the transitive closure of *childOf*  
**trans**(childOf)
- *nephewOf* is the composition of *sonOf* and *siblingOf*  
**compose**(sonOf, siblingOf)

## Concept/Description *Languages*: summary

- Descriptions are composite, variable-free *terms*, which can be recursively built up from primitive symbols, using *constructors*
- There are constructors for both concepts and roles (binary relationships)
- There is a collection of constructors that have been empirically found useful over the years

### So what can one do with descriptions?

## Standard “*judgements*” about Descriptions

1. Does *C* subsume *D*?       $D :< C$                        $D \sqsubseteq C$

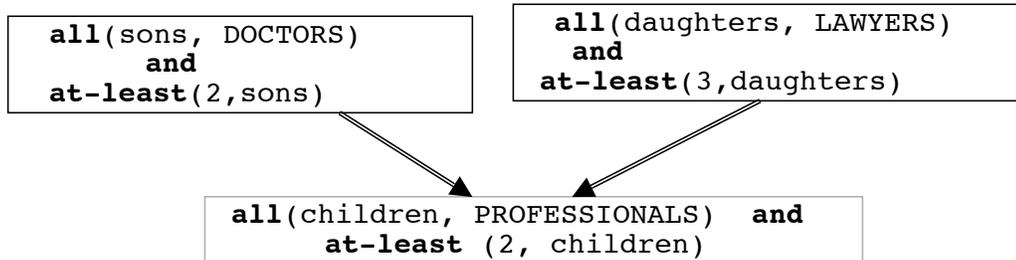
- **and**(PERSON, MALE) :< PERSON
- **at-least**(3, hasChildren) :<**at-least**(1, hasChildren)
- **and**(**all**(p, C) , **all**(p, D)) :< **all**(p , **and**(C, D))
- **fills**(loves, Eve) :< **at-least**(1, likes)

2. Is concept *C* incoherent?

- **and**(PERSON  
    **at-least**(3, hasDegree)  
    **all**(hasDegree , **enum**(“BA”, “BS” ) )

## Non-standard judgements

3. What is the least common subsumer of concepts **C** and **D**:  $\text{lcs}(\mathbf{C}, \mathbf{D})$  in the (infinite) lattice of all description terms!!! [B] (Useful in machine learning.)



**NOTE:** contrast with FOPC, where disjunction makes this pointless.

4. Matching/Unification [B] (Useful in printing relevant aspects)

e.g., matching  $\text{all}(\text{hasParts}, ?\mathbf{Y})$  against **ARCH** yields  $?\mathbf{Y} \leftrightarrow \text{BLOCK}$ ; But matching is against “semantic completion” of **ARCH** !

## How does one use DLs?

- (A specific DL consists of a particular set of concept & role constructors)
- Then create a theory  $\mathcal{T}$  of subsumption and definition assertions (or other kinds of assertions)  
e.g.,  $A \text{ disjoint\_from } B \equiv \text{and}(A, B) :< \perp$   
 $\mathcal{T}$  is usually called a T-box (“ontology”, “knowledge base”)
- As part of creating  $\mathcal{T}$ , concepts in it are
  - automatically pre-classified into a subsumption hierarchy
  - tested for “reasonableness” (satisfiable)
- $\mathcal{T}$  can then be queried to see if it entails other judgements

## DLs and individuals/nominals

- **Two new judgements**  
Mimi : HAPPY *ind membership*  
sisterOf(Anna, Mimi) *roles relating inds*
- **Create a theory  $\mathcal{A}$  of assertions about individuals, usually called an  $A$ -box (“database”)**
- **As part of creating  $\mathcal{A}$ , individuals in it are (often)**
  - automatically pre-classified under the *most specific named concept* in T-box taxonomy
  - tested for “reasonableness” (satisfiable)
  - some propagations cached
- **$\mathcal{A}$  can then be queried to see if it entails other judgements**

## Sample Individual Reasoning

- **Assertions**: *individuals can be asserted to satisfy descriptions*

Calvin : PERSON

Calvin : **all**(friendOf, **the**(age **and**(**min**(5),**max**(7))))

**Open World Assumption**

- **Consistency checking**: *given additional assertion*

friendOf(Calvin, Susie)

*verify that Susie’s age is not known to be under 5 or over 7*

- **Propagation** -- *if Susie’s age is not known, then infer partial information*

Susie : **the**(age , **and**(**min**(5),**max**(7)) )

- **Individual Classification** -- *in either case, if we have a definition like*

CHILD =<sub>def</sub> **the**(age , **and**(**min**(0),**max**(12)))

*then Susie is inferred to be a child*

Susie : CHILD

# Outline

1. Motivation
2. Fundamental notions of DLs + syntax
- >>3. Formal properties
4. Applications of DLs
5. DDL

## Expressive power

- **Even the most expressive DL ever proposed = FOL + counting quantifiers + fix point but only 3 variable symbols**
  - so cannot represent 4-clique
  - happy(X) :- likes(X,Y1), likes(X,Y2), likes(Y1,Y2), ...**
- **But open-world assumption, ALL-restrictions, definitions, put it beyond Datalog**
- **Subsets of DL are variants of**
  - modal logic K
  - Propositional Dynamic Logic
  - Guarded Fragment of FOL

## Some well known DLs

- **Classic** (early 1990's, AT&T Bell Labs [B])
  - low-order polynomial time reasoning
  - used in industrial application at AT&T to configure switching equipment
- **FaCT *SHIQ*** (late 90's, Manchester)
  - optimized tableaux implementation
  - used for large (5000 concept) medical ontology, which is not just a tree
  - although logic is EXPTIME-complete, in practice not a problem!?
- **OWL-DL**
  - the ontology language of the semantic web
  - *SHOIQ(C)*

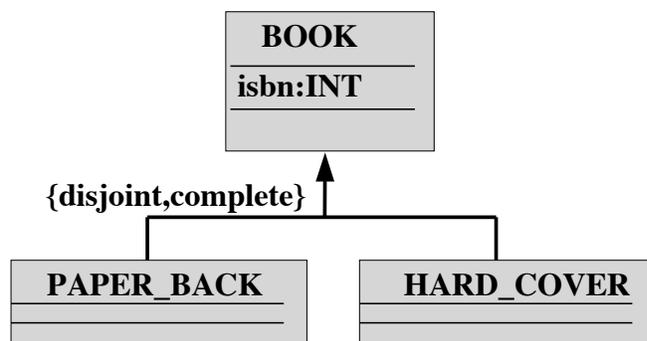
## Some complexity results

Constructors	T-Box		Subsumes?	Member?
	(prim :< D)	(D :< C) cyclic		
<i>AL</i> ( <i>and, all</i> )			$O(n^2)$	
<i>AL</i>	*		co-NP-complete	
CLASSIC with host individuals			$O(n^3)$	
<i>ALE</i> ( <i>and, all, some</i> )			NP-compl.	PSPACE
<i>ALC</i> ( <i>and, all, not</i> )			PSPACE-complete	
<i>ALC</i> ( <i>and, all, not</i> )		*	EXPTIME-complete	
<i>ALCNR</i> ( <i>r-and, nrs</i> )			PSPACE	PSPACE
<i>ALCNR, SHIQ</i>	*	*	* PSPACE	NEXPTIME
<i>NEXPTIME</i>				
<i>ALCQ, ALCN</i> + complex roles but not <i>r-and</i>			EXPTIME-complete	
<i>AL</i> & role same-as			undecidable	
<i>AL</i> & func'n role same-as		*	poly-time	

# Outline

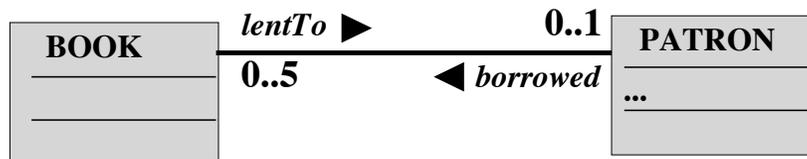
1. Motivation
2. Fundamental notions of DLs
3. Syntax, semantics, some formal properties
- >> 4. Application of DLs
  - (representing UML class diagrams-- hence reasoning about consistency)
  - describing e-services/programs

## Representing UML in *SHIQ* / *DL-lite*



```
BOOK :< the(isbn, INT)
PAPER_BACK :< BOOK
HARD_COVER :< BOOK
BOOK :< or(PAPER_BACK, HARD_COVER) ;;complete
and(PAPER_BACK, HARD_COVER) :< NOTHING ;;disjoint
```

# Representing UML in *SHIQ / DL-lite*



```
BOOK :< all(lentTo,PATRON) and at-most(1,lentTo)
borrowed =def= inverse(lentTo)
PATRON :< all(borrowed,BOOK) and at-most(5,borrowed)
```

## An application: e-service description [B]

CORBA interface:

```
interface CAR{
  attrib CAR-MODEL model;
  attrib OWNER ownedBy;
  attrib MANUFACT madeBy;
  ...

  deliver( in MANUFACT src,
           in DEALER dest,
           in DATE time
           )signals (BadDealer);
  sell(...);
  destroy(...);
```

1. Create class for CAR with attributes and methods as properties:

```
CAR :<
  (model some CAR_MODELS)
  (ownedBY some OWNER)
  (madeBy some MANUFACT)
  (deliver some DELIVER)
```

## SE application: e-service description

CORBA interface:

```
interface CAR{
  attrib CAR-MODEL model;
  attrib OWNER ownedBy;
  attrib MANUFACT madeBy;
  ...

  deliver( in MANUFACT src,
           in DEALER dest,
           in DATE time
           )signals (BadDealer);
  sell(...);
  destroy(...);
}
```

### 2. Reify methods, to describe parameters as attributes

```
DELIVER :<
  ACTION and
    (this some CAR)
    (src some MANUFACT)
    (dest some DEALER)
    (time some DATE)
```

## SE application: e-service description

```
DELIVER :<
  ACTION and
    (this some CAR)
    (src some MANUFACT)
    (dest some DEALER)
    (time some DATE)
```

### 3. Describe service semantics by giving pre- and post-conditions, conditions for exceptions,...

```
CAR :<
  (model some CAR_MODELS)
  (ownedBy some OWNER)
  (madeBy some MANUFACT)
  (deliver some DELIVER)
  //preconds include
    (madeBy same-as deliver.src)
  //postconds include
    (ownedBy same-as deliver.dest)
  //exception BadDealer signalled when
    (not (src overlaps dest.represents))
```

# Pros and Cons of DLs

## Pros

- **Has been found empirically useful to describe “natural” domains we talk about (can represent and reason with ER and UML diagrams)**
- **“Open World Assumption” helps with reasoning in the presence of incomplete knowledge**
- **Syntax avoids variables, quantifiers, and supports nested complex concepts without having to name them**
- **Distinguishes *definitions* from *primitive concepts*, and applies uniformly to relationships and concepts**
- **Intermediate in expressive power between propositional and full First Order Predicate Calculus**
- **Well-explored complexity picture for many combinations of constructors**

# Pros and Cons of DLs

## Cons

- **Expressive limitation: 3FOL + fixed point logic**
- **Poor at describing mathematical concepts (algebraic equations and reasoning with them)**
- **Cannot express even conjunctive queries (non-recursive Datalog)**
- **Vast majority of ‘ontologies’ being built are simple (simple hierarchies of terms (e.g., DMOZ, Yahoo), or at most UML). For these, OWL is overkill**

# References

- ***Description Logic Handbook***, F. Baader et al, Cambridge Press, 2003
- Annual Description Logic workshops (20 so far). Electronic proceedings on web -- search for

**dblp DL 2006**

*some [Borgida...] papers:*

- **“CLASSIC: A Structural Data Model for Objects”**, *SIGMOD Database Conf. 1989* (with R. Brachman, D. McGuinness, L. Alperin Resnick)
- **“Description Logics in Information Management”**, *IEEE Trans. Knowl. & Data Engineering* (1995)
- **“On the Relative Expressiveness of Description Logics and Predicate Logics”**, *Artif. Intelligence Journal* (1996)
- **“Adding more ‘DL’ to IDL: Towards More Knowledgeable Component Inter-Operability”**, *Int. Conf. on Software Engineering (ICSE) 1999* (with Prem Devanbu)
- **“Explaining ALC subsumption”**, *ECAI'2000*, (with E. Franconi, I. Horrocks, D. McGuinness)
- **“Distributed Description Logics”**, *Journal of Data Semantics 1(1)*, 2004, (with L.Serafini)
- **“On Concept Similarity” (DL'2006)** (with T.Walsh, H.Hirsh)
- **“Importing Knowledge from T-Boxes” (DL'2007)**

# Outline

1. Motivation
2. Fundamental properties of DLs
3. Syntax and reasoning with DLs
4. Using DLs in Information Management
5. Importing knowledge from DL KBs

## On Importing Knowledge

- It is important to **reuse** knowledge from previous KBs when building new ones.
- Study the notion  
“*KB1 imports identifiers  $S=\{N,\dots\}$  from  $KB_{exp}$* ”

### Basic Desiderata:

- behave as if all of  $KB_{exp}$  was included in KB1
- *but* minimize import to make understanding easier and reasoning faster
- accept possibly additional names & axioms imported, not just  $S$ 
  - $S=\{\text{Dog,Cat}\}$ ,
  - Dog :< Carnivore :< Animal, Cat :< Carnivore

## On Importing Knowledge

“KB1 imports identifiers  $S=\{N,\dots\}$  from  $KB_{exp}$ ”

### Approach 1: based on the notion of “module”

- $KB_{exp}$  partitioned into modules  $M1,\dots$  which are exported *a priori*.
- Each needed module is then imported as a unit (so imported concept name N comes with everything in its module)

I. Modules are created by hand, by the developer

II. **Automatic** modularization

- based on more or less syntactic (graph theoretic) grounds
- based on logical properties

# On Importing Knowledge

“KB1 imports identifiers  $S=\{N,\dots\}$  from  $KB_{exp}$ ”

## Approach 2: Use list $S$ of names to customize material imported

- III. Define and compute  $import(KB1, S, KB_{exp})$
- IV. Use names in  $S$  to write special axioms (“bridge rules”) connecting  $KB1$  and  $KB_{exp}$ , and treat  $KB1$  and  $KB_{exp}$  as independent, communicating sources

## Defining $import(S, KB2)$

Borgida [DL’07, WOMO’07]

Grau et al [WWW’07]

### Issues

- **Axioms imported form a subset of**
  1. theorems( $KB_{exp}$ )
  2.  $KB_{exp}$
  3. expanded( $KB_{exp}$ )
    - to deal with dependence on syntax, avoid irrelevant material
- **How to define “minimal amount of knowledge to be imported”**

$\varphi \mid \text{vocab}(KB \cup \{\varphi\}) \cap \text{vocab}(KB2) \subseteq S$  and  $KB \cup KB2 \models \varphi$

  - just for this importing  $KB$ ? or for all possible ones?
- **Influence of importing  $KB$** 
  - limit the places where symbols from  $S$  can appear (this may limit the set of axioms that need to be brought)

# Computing *import*

- Even in very simple cases (hierarchies with disjointness), cost of *minimizing* makes problem co-NP hard
- [Grau et al] have syntactic condition on  $KB_{exp}$  (“locality”) which allows import to be found effectively
- In general, problem related to “conservative extensions”, and is hard

## IV. Multi-logics with “connections”

### Local Semantics

1. DDL (Distributed DL)
2. E-connections
3. P-DL
4. [Stuckenschmidt&Klein ISCW 04]

### Characteristic:

- denotational semantics does not assume the same domain of interpretation for all ontologies

# Distributed Description Logics

Borgida & Serafini [J of Data Semantics 2004]  
 Serafini, Borgida & Tamlin [IJCAI 2005]

**GIVEN:**  $\langle T1, T2, \{ T2 \text{ imports } T1\$A \} \rangle +$  very restricted use of these imported names in T2! Only in axioms of the form

$$H \sqsubseteq 1:A \text{ /*A onto H*/} \quad 1:B \sqsubseteq G \text{ /*B into G*/}$$

(and actually,  $\sqsubseteq$  is not real subsumption: it is mediated by domain relation  $r_{12}$  connecting Domain1 to Domain2

$1:\text{teamA} \dashv\rightarrow \{2:\text{Pele}, 2:\text{Julinho}, \dots\}$

**RESULTS:**

- *specification* of DDL entailment  
 $\langle T1, T2, \text{imports} \rangle \models_{\text{ddl}} 2: E \sqsubseteq F$
- *implementation* as distributed tableaux theorem prover
- *fixed point characterization* using  $H :< G1 \vee \dots \vee Gn$  derived from bridge axioms and T1

## E-connections

Grau, Parsia, & Sirin [ISWC 2004]

*Analogy to DDL:*

**GIVEN:**  $\langle T1, T2, \{ T2 \text{ imports concept } T1\$A \} \rangle + R$

Somewhat restricted use of these imported names in T2!

Imported concepts can only be used in T2 to create new restrictions on the special roles in  $R$ , using a specific set of constructors. (But once defined, such concepts can be used anywhere in T2.)

**RESULTS:** *spec and implementation* for OWL-DL importers

- Can *simulate DDL* by using  $R = \{ r_{12}^- \}$ 
  - “into”:  $T1\$A :< (\forall r_{12} . G) \equiv (\exists r_{12}^- . T1\$A) :< G$
  - “onto”:  $H :< (\exists r_{12}^- . T1\$B)$

# Summary

- **Exciting times in Description Logics** (too exciting for my taste ;-)
- **Lots of work on modularization**
- **Return to interest on low-expressivity DLs**
  - *EL*
  - *DL Lite*