

Dynamic Logic

Part 1: Programs and Their Semantics

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Course overview – 1

The course introduces some logics for reasoning about the properties of computer programs (mostly equivalence and correctness). Structure:

- 1 Program semantics and Hoare Logic
- 2 Propositional Dynamic Logic
- 3 Kleene algebra

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Course overview – 2

The course will be taught in English.

The fail/pass decision will be based on

- solution of 3 problem sets (roughly: late Oct, late Nov, mid-Jan)
- lecture attendance

Course materials etc. at the course webpage:



Equivalence of programs: A motivating example

(i)

```
def          print_primes(y):  
  
  x := 2  
  while x ≤ y do  
    if is_prime(x) then  
      print(x)  
      x := x + 1  
    else  
      x := x + 1  
    end if  
  end while
```

(ii)

```
def          print_primes(y):  
  
  x := 2  
  while x ≤ y do  
    if is_prime(x) then  
      print(x)  
    end if  
    x := x + 1  
  end while
```

Figure: Two programs for printing out primes.

A formal language of programs

Variables: propositions $\Pi = \{p_1, p_2, \dots\}$, programs/actions $\Sigma = \{a_1, a_2, \dots\}$.

Definition 1

Boolean formulas (Fm)

$B, C ::= p \in \Pi$

| $\top$

| $\perp$

| $\neg B$

| $B \wedge C$

| $B \vee C$

true

false

not

and

or

Program expressions (Pr)

$E, F ::= a \in \Sigma$

| **skip**

| **abort**

| $E; F$

| **if** B **then** E **else** F

| **while** B **do** E

“Do nothing” / “Wait”

“Stop the computation”

“Do E , then do F ”

Conditionals

While loops

Example 1: (i) formalised

$a; (\text{while } p \text{ do } (\text{if } q \text{ then } b; c \text{ else } c))$

where $a \leftarrow (x := 2)$, $b \leftarrow \text{print}(x)$, $c \leftarrow (x := x + 1)$ and $p \leftarrow (x \leq y)$, $q \leftarrow \text{is_prime}(x)$

Relational semantics – 1

Definition 2

A relational model for programs is $M = \langle X, \text{sat}_M, \text{rel}_M \rangle$ where

- $X \neq \emptyset$
- $\text{sat}_M : \Pi \rightarrow \mathcal{P}(X)$
- $\text{rel}_M : \Sigma \rightarrow \mathcal{P}(X \times X)$

sat_M generalizes to $Fm \rightarrow \mathcal{P}(X)$ in the usual way.

Intuition: X is a set of “states”; $\text{sat}_M(p)$ is the set of states where p “is satisfied” and $\text{rel}_M(a)$ is the “input-output relation” for a . That is, $\langle x, y \rangle \in \text{rel}_M(a)$ iff a may halt in state y when executed in x .

Note: $\text{rel}_M(a)$ is not necessarily a (total) function (non-determinism).

Relational semantics – 2

Example 2

A relational model for the motivating example:

finite sequences over $\mathbb{N}$

$$\blacksquare X = \mathbb{N} \times \mathbb{N} \times \overbrace{\mathbb{N}^*}$$

$$\blacksquare \text{sat}(p) = \{\langle n, m, s \rangle \mid n \leq m\}$$

$$\blacksquare \text{sat}(q) = \{\langle n, m, s \rangle \mid n \text{ is prime}\}$$

$\blacksquare$ and rel is the minimal relation such that

$$\langle n, m, s \rangle \xrightarrow{a} \langle 2, m, s \rangle \quad \langle n, m, s \rangle \xrightarrow{b} \langle n, m, sn \rangle$$

$$\langle n, m, s \rangle \xrightarrow{c} \langle n + 1, m, s \rangle$$

Recall: $a \leftarrow (x := 2)$, $b \leftarrow \text{print}(x)$, $c \leftarrow (x := x + 1)$ and $p \leftarrow (x \leq y)$, $q \leftarrow \text{is_prime}(x)$

Relational semantics – 3

Recall: If $R, R_1, R_2 \subseteq X \times X$, then

- $R_1 \circ R_2 = \{\langle x, y \rangle \mid \exists z \in X : \langle x, z \rangle \in R_1 \ \& \ \langle z, y \rangle \in R_2\}$
- $R^* = \bigcup_{n \geq 0} R^n$, where $R^0 = 1_X = \{\langle x, x \rangle \mid x \in X\}$ and $R^{n+1} = R^n \circ R$.

Definition 3

Given M , we define $\llbracket - \rrbracket_M : Fm \cup Pr \rightarrow \mathcal{P}(X \times X)$:

- $\llbracket B \rrbracket_M = 1_{\text{sat}_M(B)}$ and $\llbracket a \rrbracket_M = \text{rel}_M(a)$ for $B \in Fm$, $a \in \Sigma$
- $\llbracket \text{skip} \rrbracket_M = 1_X$ and $\llbracket \text{abort} \rrbracket_M = \emptyset$
- $\llbracket E; F \rrbracket_M = \llbracket E \rrbracket_M \circ \llbracket F \rrbracket_M$
- $\llbracket \text{if } B \text{ then } E \text{ else } F \rrbracket_M = (\llbracket B \rrbracket_M \circ \llbracket E \rrbracket_M) \cup (\llbracket \neg B \rrbracket_M \circ \llbracket F \rrbracket_M)$
- $\llbracket \text{while } B \text{ do } E \rrbracket_M = (\llbracket B \rrbracket_M \circ \llbracket E \rrbracket_M)^* \circ \llbracket \neg B \rrbracket_M$

Programs P and Q are relationally equivalent iff $\llbracket P \rrbracket_M = \llbracket Q \rrbracket_M$ for all M .

(Notation: $P \equiv Q$).

Example 3

Complex programs in Example 2:

- $\langle n, m, s \rangle \xrightarrow{b; c} \langle n + 1, m, ns \rangle$
- $\langle 2, 3, s \rangle \xrightarrow{\text{if } p \text{ then } b \text{ else } c} \langle 2, 3, s2 \rangle \quad \langle 3, 2, s \rangle \xrightarrow{\text{if } p \text{ then } b \text{ else } c} \langle 4, 2, s \rangle$
- $\langle 2, 4, \epsilon \rangle \xrightarrow{\text{while } p \text{ do } b; c} \langle 5, 4, 2 \ 3 \ 4 \rangle \quad \langle 4, 2, \epsilon \rangle \xrightarrow{\text{while } p \text{ do } b; c} \langle 4, 2, \epsilon \rangle$

Relational semantics – 5

Simplifying notation:

$$\mathbf{skip} = 1$$

$$\mathbf{abort} = 0$$

$$\mathbf{if } B \mathbf{ then } E \mathbf{ else } F = E +_B F$$

$$\mathbf{while } B \mathbf{ do } E = E^{(B)}$$

We define $\mathbf{assert } B := 1 +_B 0$. We usually write “ B ” instead of “ $\mathbf{assert } B$ ”.

We define $\mathcal{H} : Pr \rightarrow Fm$ (the halt predicate):

$$\mathcal{H}(\mathbf{a}) := \perp \quad \mathcal{H}(\mathbf{skip}) := \top \quad \mathcal{H}(\mathbf{abort}) := \perp \quad \mathcal{H}(E; F) := \mathcal{H}(E) \wedge \mathcal{H}(F)$$

$$\mathcal{H}(E +_B F) := (B \wedge \mathcal{H}(E)) \vee (\neg B \wedge \mathcal{H}(F)) \quad \mathcal{H}(E^{(B)}) := \neg B.$$

$$\text{Hence: } \mathcal{H}(\mathbf{assert } B) = (B \wedge \top) \vee (\neg B \wedge \perp) \equiv B.$$

Relational semantics – 6

Proposition 1

GKAT axioms are relationally valid:

$$\text{BA.} \quad B \equiv C \text{ valid in BA}$$

$$\text{U1.} \quad E +_B E \equiv E$$

$$\text{U2.} \quad E +_B F \equiv F +_{(\neg B)} E$$

$$\text{U3.} \quad (E +_B F) +_C G \equiv E +_{(B \wedge C)} (F +_C G)$$

$$\text{U4.} \quad E +_B F \equiv B; E +_B F$$

$$\text{U5.} \quad (E +_B F); G \equiv (E; G) +_B (F; G)$$

$$\text{W1.} \quad E^{(B)} \equiv E; E^{(B)} +_B 1$$

$$\text{W2.} \quad (E +_C 1)^{(B)} \equiv (C; E)^{(B)}$$

$$\text{S1.} \quad E; (F; G) \equiv (E; F); G$$

$$\text{S2.} \quad 0; E \equiv 0$$

$$\text{S3.} \quad E; 0 \equiv 0$$

$$\text{S4.} \quad 1; E \equiv E$$

$$\text{S5.} \quad E; 1 \equiv E$$

$$\text{W3.} \quad \frac{G \equiv E; G +_B F}{G \equiv E^{(B)}; F} \text{ if } \mathcal{H}(E) = \perp$$

Example 4

Hence, $((E; F) +_C F)^{(B)} \equiv ((E +_C 1); F)^{(B)}$.

Trace semantics – 1

A state is a complete and consistent set of literals (containing exactly one of p and $\bar{p}$ for each $p \in \Pi$). We write $S \models r$ if $r \in S$. ($S \models B$ as expected.)

Definition 4

A trace (over Π and Σ) is a sequence of the form

$$S_1 a_1 S_2 \dots a_{n-1} S_n$$

where $n \geq 1$, each S_i is a state (over Π) and each $a_j \in \Sigma$. Tr is the set of all traces.

Note: If Π is finite, then each state is a word over the set of literals and each trace is a word in the regular language $(\text{States} \cdot \Sigma)^* \cdot \text{States}$.

Example 4

(on ok) switch ($\overline{\text{on}}$ ok) switch (on ok) break (on $\overline{\text{ok}}$)

Trace semantics – 2

Definition 5

A trace model for programs is $\text{tra} : \Sigma \rightarrow Tr$ where

$$\text{tra}(a) \subseteq \{SaT \mid S, T \text{ states}\}$$

The canonical trace model is $\text{can} : a \mapsto \{SaT \mid S, T \text{ states}\}$.

Fusion product: partial function $\diamond : Tr \times Tr \rightarrow Tr$

$$xS \diamond Ty = \begin{cases} xSy & S = T \\ \text{undefined} & S \neq T \end{cases}$$

Lifted to sets of traces: $K \diamond L = \{w \diamond u \mid w \in K \ \& \ u \in L\}$. We define $K^0 := \text{States}$, $K^{n+1} = K^n \diamond K$, and $K^* = \bigcup_{n \geq 0} K^n$.

Trace semantics – 3

Definition 6

Given tra , we define $\llbracket - \rrbracket_{\text{tra}} : Fm \cup Pr \rightarrow 2^{Tr}$ as follows:

- $\llbracket B \rrbracket_{\text{tra}} = \{S \mid S \models B\}$ and $\llbracket a \rrbracket_{\text{tra}} = \text{tra}(a)$
- $\llbracket \text{skip} \rrbracket_{\text{tra}} = \text{States}$ $\llbracket \text{abort} \rrbracket_{\text{tra}} = \emptyset$
- $\llbracket E; F \rrbracket_{\text{tra}} = \llbracket E \rrbracket_{\text{tra}} \diamond \llbracket F \rrbracket_{\text{tra}}$
- $\llbracket \text{if } B \text{ then } E \text{ else } F \rrbracket_{\text{tra}} = (\llbracket B \rrbracket_{\text{tra}} \diamond \llbracket E \rrbracket_{\text{tra}}) \cup (\llbracket \neg B \rrbracket_{\text{tra}} \diamond \llbracket F \rrbracket_{\text{tra}})$
- $\llbracket \text{while } B \text{ do } E \rrbracket_{\text{tra}} = (\llbracket B \rrbracket_{\text{tra}} \diamond \llbracket E \rrbracket_{\text{tra}})^* \diamond \llbracket \neg B \rrbracket_{\text{tra}}$

We denote $\llbracket - \rrbracket_{\text{can}}$ simply as $\llbracket - \rrbracket$.

Trace semantics – 4

Example 5

An example trace model for $\Sigma = \{a, b\}$ and $\Pi = \{p, q\}$:

- $\llbracket p \rrbracket = \{pq, p\bar{q}\}$, $\llbracket q \rrbracket = \{pq, \bar{p}q\}$
- $\llbracket a \rrbracket = \{pq\bar{a}p\bar{q}, p\bar{q}a\bar{p}\bar{q}, \bar{p}qapq, \bar{p}\bar{q}ap\bar{q}\}$, $\llbracket b \rrbracket = \{pqbp\bar{q}, p\bar{q}bpq, \bar{p}qb\bar{p}\bar{q}, \bar{p}\bar{q}b\bar{p}q\}$
- $\llbracket a; b \rrbracket = \{pq\bar{a}p\bar{q}b\bar{p}\bar{q}, \bar{p}qapqbp\bar{q}, p\bar{q}a\bar{p}\bar{q}b\bar{p}q, \dots\}$
- $\llbracket \text{if } p \text{ then } a \text{ else } b \rrbracket = \{pq\bar{a}p\bar{q}, p\bar{q}a\bar{p}\bar{q}, \bar{p}qb\bar{p}\bar{q}, \bar{p}\bar{q}b\bar{p}q\}$
- $\llbracket \text{while } p \text{ do } a \rrbracket = \{pq\bar{a}p\bar{q}, p\bar{q}a\bar{p}\bar{q}, \bar{p}q, \bar{p}\bar{q}\}$, $\llbracket \text{while } p \text{ do } b \rrbracket = \{\bar{p}q, \bar{p}\bar{q}\}$

Trace semantics – 5

Theorem 1

$E \equiv F$ iff $\llbracket E \rrbracket = \llbracket F \rrbracket$.

Proof (sketch). 1. For each $M = \langle X, \text{sat}_M, \text{rel}_M \rangle$, let $\hat{M} : Tr \rightarrow 2^{X \times X}$ such that

$$\hat{M}(S) = \bigcap_{p \in S} \llbracket p \rrbracket_M \quad \hat{M}(wau) = \hat{M}(w) \circ \text{rel}_M(a) \circ \hat{M}(u).$$

We denote $\hat{M}(K) = \bigcup_{w \in K} \hat{M}(w)$ and prove $\llbracket E \rrbracket_M = \hat{M}(\llbracket E \rrbracket)$ by induction on E .

2. Let $\text{cay} : 2^{Tr} \rightarrow 2^{Tr \times Tr}$ where

$$\text{cay}(L) = \{ \langle w, w \diamond u \rangle \mid w \in Tr \ \& \ u \in L \}$$

The function cay is injective. We prove by induction on E that $\llbracket E \rrbracket_M = \text{cay}(\llbracket E \rrbracket)$ for $M = \langle Tr, \text{sat}_M, \text{rel}_M \rangle$ where $\text{sat}_M(p) = \{w \mid \langle w, w \rangle \in \text{cay}(\llbracket p \rrbracket)\}$ and $\text{rel}_M(a) = \text{cay}(\llbracket a \rrbracket)$. □

Completeness – 1

Recall the GKAT axioms:

BA. $B = C$ valid in BA

U1. $E +_B E = E$

U2. $E +_B F = F +_{(\neg B)} E$

U3. $(E +_B F) +_C G = E +_{(B \wedge C)} (F +_C G)$

U4. $E +_B F = B; E +_B F$

U5. $(E +_B F); G = (E; G) +_B (F; G)$

W1. $E^{(B)} = E; E^{(B)} +_B 1$

W2. $(E +_C 1)^{(B)} = (C; E)^{(B)}$

S1. $E; (F; G) = (E; F); G$

S2. $0; E = 0$

S3. $E; 0 = 0$

S4. $1; E = E$

S5. $E; 1 = E$

W3. $\frac{G = E; G +_B F}{G = E^{(B)}; F}$ if $\mathcal{H}(E) \equiv \perp$

Definition 7

A program equation $E = F$ is provable iff it is derivable from the GKAT axioms (using equational logic). Notation: $\vdash E = F$.

Completeness – 2

Let GKAT+UA be the set of GKAT axioms extended with the Uniqueness Axiom of [Smolka et al. 2020](#). We express by $\vdash_{\text{UA}} E = F$ that $E = F$ is provable in GKAT+UA.

Theorem 2

$\vdash_{\text{UA}} E = F$ iff $\llbracket E \rrbracket = \llbracket F \rrbracket$.

Proof is beyond the scope of these lectures; see [Smolka et al. 2020](#). □

Open problem

Give a sound and complete axiomatization of relational equivalence using only standard equational and quasi-equational axioms.

Hoare completeness – 1

Partial correctness:

If B holds and E is executed, then C will hold upon termination of E

(notation: $\{B\}E\{C\}$).

Hoare logic:

$$\begin{array}{c} \overline{\{B\}\mathbf{skip}\{B\}} \quad \overline{\{B\}\mathbf{abort}\{\perp\}} \quad \frac{\{B\}E\{C\} \quad \{C\}F\{D\}}{\{B\}E; F\{D\}} \\[10pt] \frac{\{B \wedge C\}E\{D\} \quad \{\neg B \wedge C\}F\{D\}}{\{C\}\mathbf{if } B \mathbf{ then } E \mathbf{ else } F\{D\}} \quad \frac{\{B \wedge C\}E\{C\}}{\{C\}\mathbf{while } B \mathbf{ do } E\{\neg B \wedge C\}} \\[10pt] \frac{B' \models B \quad \{B\}E\{C\} \quad C \models C'}{\{B'\}E\{C'\}} \end{array}$$

Hoare completeness – 2

$\{B\}E\{C\}$ is satisfied in M (notation $M \models \{B\}E\{C\}$) iff $s \in \text{sat}_M(B)$ and $\langle s, t \rangle \in \text{rel}_M(E)$ imply that $t \in \text{sat}_M(C)$. The following are equivalent:

- 1 $M \models \{B\}E\{C\}$
- 2 $\llbracket B; E; C \rrbracket_M = \llbracket B; E \rrbracket_M$
- 3 $\llbracket B; E; \bar{C} \rrbracket_M = \llbracket \perp \rrbracket_M$.

Theorem 3

$\vdash B; E; C = B; E$ iff $\llbracket B; E; C \rrbracket = \llbracket B; E \rrbracket$.

Proof (sketch). 1. Soundness: Induction on length of derivation. 2. Completeness: Structural induction on E . □

Exercises – 1

1.1 Formalise part (ii) of the motivating example.

1.2 Formalise the following two programs. Are they equivalent?

def $\text{GCD}_1(a, b):$

```
while  $a \neq b$  do
  if  $(a > b)$  then
     $a := a - b$ 
  else
     $b := b - a$ 
  end if
end while
print  $a$ 
```

def $\text{GCD}_2(a, b):$

```
if  $a \neq b$  then
  if  $(a > b)$  then
     $a := a - b$ 
  else
     $b := b - a$ 
  end if
end if
while  $a \neq b$  do
  if  $(a > b)$  then
     $a := a - b$ 
  else
     $b := b - a$ 
  end if
end while
print  $a$ 
```

Exercises – 2

- 1.3 Give examples of pairs of programs you think are equivalent. Formalise them in the language of programs.
- 1.4 Prove Proposition 1.
- 1.5 Can you show that programs in Exercise 1.2 are equivalent by deriving the corresponding equation from the GKAT axioms?
- 1.6 In the trace model of Example 1.5, what is the interpretation of the programs `if p then a else a; b` and `while p do b; a`?
- 1.7 Verify that the GKAT axioms are valid in the canonical trace model for $\Pi = \{p, q\}$ and $\Sigma = \{a, b\}$.
- 1.8 Show that the function cay defined in the proof of Theorem 1 is injective.
- 1.9 Finish the proof of Theorem 3.

Notes

- The “logic of programs” introduced in this handout is a version of Guarded Kleene Algebra With Tests; see (Smolka et al., 2020).
- It is a “propositional variant” of while programs; see (Hoare, 1969) and Ch. 3 of (Apt et al., 2009).
- Our proof of Theorem 1 derives from Kappé’s lecture notes (Kappé, 2022); the argument goes back to (Pratt, 1980).
- (A first-order version of) Hoare logic was introduced by Hoare (1969); the relation of its propositional version to a formalism related to ours is studied by Kozen (2000).
- Theorems 3 and 2 are established in (Smolka et al., 2020).
- The standard completeness problem is discussed in (Kappé et al., 2023).

References

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